

Piskel

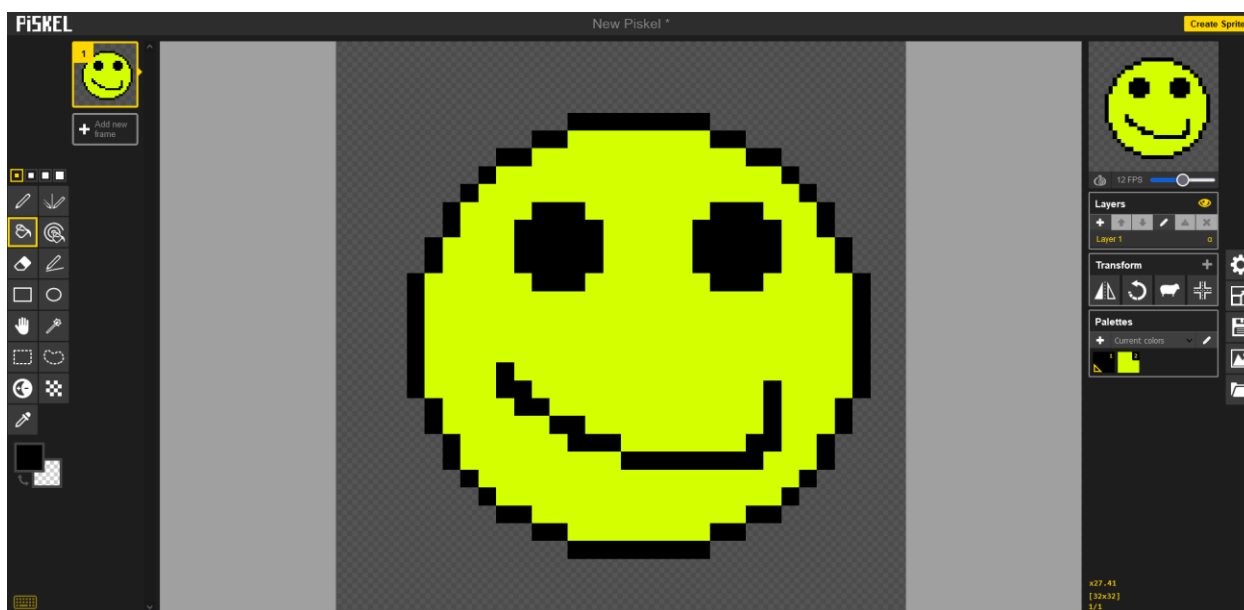
Graphics creation software

Link


Piskel. (n.d.). Piskel - Free online sprite editor. <https://www.piskelapp.com/>

Visual Art Resources. (2020, July 11). How to Use Piskel / Using Piskel to Teach Pixel Art & Animation [Video]. YouTube. <https://www.youtube.com/watch?v=JQVnuZx-XaA>

Description



Piskel is a free online editor for creating animated sprites and pixel art. It allows you to create animations in your browser and preview them in real-time as you



draw. You can adjust the frame delay on the fly and export your creations to several formats, including GIF and PNG.

Piskel also offers offline versions for Windows, Mac OS X, and Linux, which can be used without an internet connection

Features

- Live preview: You can check a preview of your animation in real-time as you draw.
- Frame delay adjustment: You can adjust the frame delay on the fly.
- Multiple export modes: Piskel supports several export modes, including animated GIFs for sharing and spritesheet PNG/ZIP for bigger projects.
- Open-source: the whole code is open-source and available on GitHub.
- Offline versions: Piskel offers free desktop and offline applications for Windows, OSX, and Linux.

Price

Free

Why using it?

It is a simple yet useful visual assets editor. It provides features dedicated to game asset creation. It is also useful for modifying imported assets.



How to use it?

You can check [this video from an art teacher](#). She covers all the program's features in one video. This will give you an overview of the interface and the tool's possibilities.



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