

Wanderer's memories

This document will help you understand the game's content better. For each level of the game, you will have a list of vocabulary and tips to help you if you struggle at any point.

If these tips are not enough and you still feel lost, you can refer to the full game guide in the annex of this document.

Understanding the text

Vocabulary and phrases

Key:

Necklace:

Gem:

Stopwatch:

Understanding the game

What is happening?

You need to walk around the map trying to find items and go to the ruins and use the button that has your last item's name as its text, if no buttons appear then you have obtained all the items in the level.

What you should notice

If you believe you have obtained all the items in the level and you step on the ruins, but no buttons appear then you likely missed an item and should search more.

Tips

Try to follow the text that appears on the left and try to go to objects that could be an item.

Annex: Full game guide

Level 1:

Go to the ruins and a prompt will appear, click the prompt.

Level 2:

Go to the chest then go to the ruin and choose the button "Necklace".

Level 3:

Go to boots next to the hidden tree at the top right of the screen and touch them to equip them then go to the green object at the top left of the screen then go to the ruins and click the button "Gem".

Level 4:

Go to the note on the house and touch it then go to the shovel to grab it, after that go behind the house then go to the ruins and click the button "Stopwatch".

Level 5:

Go to the left silhouette on the ruins and choose “Gem”, then go to the top silhouette and choose “Necklace”, then go to the right silhouette and choose “Stopwatch” .



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