D-ESL

Player's guide

The Engineering Planet

Overview

Synopsis

You awake on a strange planet. A character who appears to be an artist talks to you and explains that you were both going to Earth with his spaceship, but he had to land on a nearby planet in an emergency because of a strange noise the engine was making. You need to find a mechanic to repair the ship.

Controls

Interact with the game elements	Left click	tap
See translation (French, Italian, Macedonian and Romanian)		
Replay a voiceover		
Highlight interactive elements on a page		

Vocabulary

Here, you can take note of any unknown vocabulary that you encounter in the game. You don't have to fill the whole table.

English	Translation

English	Translation

Annex: Full game guide

Phase A – The Outside of the Engineering Planet

William, the artist, talks with you and explains your situation: his spaceship engine was making ominous sounds, and William had to land in Emergency on a nearby planet, the Engineering Planet. During the emergency landing, you lost consciousness. You have to find a mechanic who will agree to repair the ship before you can go to planet Earth.

Phase B – In the mechanic's repair shop

You meet the mechanic and talk with her. She explains many things about repairing a vehicle, the sort of breakdown that can occur and the power sources that can be used. When you know more, she asks for some help to get her tools to repair the ship.

Phase C – Back on the outside

You go back outside with the mechanic to William and the ship. The mechanic takes a look under the hood of the broken-down spaceship. She identifies the problem: a small leak and an almost dead battery. She repairs everything. Then you and William are finally able to leave for planet Earth. THE END.

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